

### Amendments to the Claims:

This listing replaces all prior listings of the claims in this case.

### Listing of Claims

1. (Currently amended) A method of portably handling entertainment media comprising:

storing ~~the entertainment media~~ in a memory of a portable digital storage module  
non-encoded entertainment media that is not encoded with any authorized usage  
condition; and

after the storing ~~the entertainment media~~ step is completed, encoding the portable  
digital storage module with programming access instructions ~~in a programmable~~  
~~controller without modifying the entertainment media previously stored in the~~  
~~memory, the programmed access instructions~~ defining a prescribed authorized  
usage condition of the stored non-encoded entertainment media.

2. (Currently amended) The method of claim 1, wherein the storing ~~the entertainment~~  
~~media~~ step further comprises transferring a copy of the non-encoded entertainment media  
from a purchase center into the memory of the portable digital storage module.

3. (Currently amended) The method of claim 2, wherein the storing ~~the entertainment~~  
~~media~~ step further comprises downloading the non-encoded entertainment media from a  
remotely located database.

4. (Currently amended) The method of claim 1 wherein the storing step further comprises storing two or more non-encoded entertainment media into the memory of the portable digital storage module.

5. (Previously presented) The method of claim 37 wherein the retrieving step is characterized by the digital format player device including at least one of a notebook computer, a personal movie player, and a seatback-mounted movie viewer.

6. (Canceled)

7. (Canceled)

8. (Previously presented) The method of claim 1 wherein the storing step is performed in a broadband frequency format.

9. (Currently amended) A portable digital storage module comprising:

an enclosure that is removably engageable with each of a plurality of connectable to a  
digital devices format player device in a data transfer relationship;

a memory in the enclosure configured for storing and retrieving sequential  
entertainment media; and

an interface configured to operably communicate with a first digital device of the  
plurality of digital devices to store to the memory non-encoded entertainment  
media that is not encoded with any usage condition; and

a programmable controller in the enclosure configured for to respond to being  
programmed with access instructions that are encoded to the digital storage  
module via the interface after the non-encoded entertainment media has been  
stored to the memory to enable the interface to operably communicate with a  
second digital device of the plurality of digital devices to playback the non-  
encoded entertainment media in accordance with a prescribed authorized usage  
condition without modifying previously stored entertainment media in the  
memory, the access instructions defining prescribed authorized usage conditions  
for playback of the stored entertainment media via the digital format player, and  
configured for enforcing the programmed access instructions in response to the  
digital storage module receiving a request to playback the stored entertainment  
media.

10. (Canceled)

11. (Previously presented) The module of claim 9 wherein the memory is characterized as an atomic resolution storage device comprising:

- a field emitter fabricated by semiconductor microfabrication techniques capable of generating an electron beam current; and
- a storage medium in proximity to the field emitter and having a storage area in one of a plurality of states to represent the information stored in the storage area.

12. (Original) The module of claim 11, wherein an effect is generated when the electron beam current bombards the storage area, wherein the magnitude of the effect depends upon the state of the storage area, and wherein the information stored in a storage area is read by measuring the magnitude of the effect.

13. (Previously presented) The module of claim 11, and further comprising:

- a plurality of storage areas on the storage medium, each storage area in one of a plurality of states to represent information stored in the storage area; and
- a microfabricated mover in the storage device to position different storage areas to be bombarded by the electron beam current.

14. (Previously presented) The module of claim 13, and further comprising:

a plurality of field emitters, each emitter fabricated by semiconductor

microfabrication techniques capable of generating an electron beam current, the

plurality of field emitters being spaced apart, with each emitter being responsible

for a number of storage areas on the storage medium; and

such that a plurality of the field emitters work in parallel to increase the data rate of

the storage device.

15. (Previously presented) The module of claim 9 wherein the memory is configured

for subsequently storing data where different data was previously stored.

16. (Canceled)

17. (Canceled)

18. (Canceled)

19. (Currently amended) The method of claim 1 wherein the encoding programming

access instructions step is characterized by the prescribed authorized usage condition

granting permission to playback the stored non-encoded entertainment media a finite number of times.

20. (Currently amended) The method of claim 1 wherein the encoding programming ~~access instructions~~ step is characterized by the prescribed authorized usage condition granting permission to playback the stored non-encoded entertainment media within a finite period of time.

21. (Canceled)

22. (Canceled)

23. (Canceled)

24. (Currently amended) The method of claim 1 wherein the storing ~~the entertainment media~~ step is characterized by the non-encoded entertainment media comprising audio data.

25. (Currently amended) The method of claim 24 wherein the storing ~~the entertainment media~~ step is characterized by the non-encoded entertainment media comprising video data.

26. (Currently amended) The method of claim 1 wherein the encoding programming ~~access instructions~~ step is characterized by a predetermined association between a user-selected purchase price for the stored non-encoded entertainment media and the corresponding prescribed authorized usage.

27. (Canceled)

28. (Canceled)

29. (Canceled)

30. (Canceled)

31. (Canceled)

32. (Currently amended) The method of claim 1 wherein the ~~encoding programming~~  
~~access instructions~~ step is characterized by automatically deleting the stored non-encoded  
entertainment media from the memory according to the prescribed authorized usage.

33. (Canceled)

34. (Canceled)

35. (Canceled)

36. (Canceled)

37. (Currently amended) The method of claim 1 further comprising retrieving the stored non-encoded entertainment media from the memory of the portable digital storage module with a digital format player device in accordance with permission granted by the ~~programmed~~ access instructions.

38. (Currently amended) The method of claim 26 characterized by the user-selected purchase price being determined by a user's input to a point of purchase system, wherein the stored non-encoded entertainment media resides in the memory of the digital storage module prior to the user's input.

39. (Currently amended) The method of claim 1, further comprising after a request for a usage of the stored non-encoded entertainment media, changing ~~reprogramming~~ the encoded access instructions ~~and in the programmable controller without modifying the entertainment media previously stored in the memory~~, thereby changing the prescribed authorized usage condition of the stored non-encoded entertainment media in relation to the request for a usage of the stored non-encoded entertainment media